**Kickstarter Data Analysis**

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * + Theater and music are the two most successful campaigns for the parent category.
     + Plays are the most successful with-in the sub-categories.
     + Although plays had the highest success rate, they also had the most failed campaigns.
2. What are some limitations of this dataset?
   * + The data collected includes a wide time range (8 years)
     + Each category includes multiple subcategories
     + Locations where the campaigns take place
     + Demographics of who supports each campaign
3. What are some other possible tables and/or graphs that we could create?
   * + A pie chart would provide a visual to easily identify which campaigns were successful
     + Scatter plot

Bonus Statistical Analysis

1. Given the wide range in numbers, the median best summarizes the data.
2. The successful campaign has higher variability because the values are more spread out across the data set.